

***Catcher in the Rye* Final Project Options**

*Directions: Choose one of the following options to complete the unit on Salinger's Catcher in the Rye. Please keep in mind that this is your final project and should reflect your best possible efforts. All final projects are due the week of **MONDAY, JANUARY 29**. We will schedule presentations during that week as needed.*

1. Make a movie

Creative Part: With no more than two friends (that's two or three people total) perform a scene from the book and videotape it. The scene must be pre-approved by Mrs. Tomanka and the videotape will be played in front of the class. Create a script so you avoid the "she said" or "he said" language. Note: you don't need to come up with new things to say: Use what Holden says in the book. You can ask other friends to assist you besides those in our class.

Written Part: Each performer (who is in my class) will write a 1-page reflection on the experience of performing the scene. You need to turn in your script.

2. Missing Persons

Creative Part: Create three "Missing Person" posters for the three significant characters that Holden mentions but who fail to make an active appearance in the story: D.B., Jane Gallagher and Allie. Using textual evidence draw a picture (no clip art, must be drawn) and write a profile for each character. The posters should be visually pleasing or interesting. (No stick figures!) Be sure to include each character's name, relation to Holden and significance in the story.

Written Part: Write a 2-page essay that discusses conflict in the story between Holden's memories/ thoughts regarding these characters and how he relates to other characters we meet in the story. (Examples: Stradlater, Lillian Simmons, Phoebe, etc.)

3. Make A Soundtrack

Creative Part: Go through the book and pick out a song to represent the summaries of 20 of the 26 chapters. Use the "Summarize" notes charts you've created for inspiration. Either create an iTunes playlist that is accessible for grading or burn a CD of the songs. You also need to make an album cover.

Written Part: In 2-3 sentences explain each of your selections and the album cover. Explicitly explain which chapters you selected as well.

4. Visual Presentation

Creative Part: Buy a three-panel presentation board (you can get them at Office Depot among other places). Substitutions for the board are not acceptable. Using pictures from magazines or online sources make a collage representing at least 4-5 themes from *Catcher*. The board should be full for each theme.

Alternative: You can do the same thing but select SYMBOLS from the book to present.

Written Part: In a 1-2 page paper, explain your collage for each theme/symbol.

5. Puzzle Page

Creative Part: Create a newspaper-style (like the Oregonian) puzzle page about the characters and themes of the book. Your page should include a crossword, word search, jumble, and a horoscope for all of the signs.

Written Part: All four of the puzzle page elements are written. Your crossword should have at least 20 total clues (combined across and down). The word search should have at least 15 words in it. The jumble should have five scrambled words and a surprise answer. The Horoscope needs to have all 12 signs. All

puzzles need to have a *Catcher* theme as do the horoscopes. Include the answers for the puzzles on a separate page.

6. **Character Locker**

Creative Part: Take a regular sized shoe box and decorate it inside and out with pictures or drawings that represent ONE character and/or the themes from *Catcher in the Rye*. Then put 10 “things” in the box that represent or would be important to the character. Be sure the “things” in the locker are actual physical items – real things or toys are fine – not just drawings of things. Make sure to tell me if you want the items back.

Written Part: Write a 1-2 page explanation of the decorations and contents of the locker.

7. **PowerPoint/Prezi Character Comparison**

Creative Part: Create a PowerPoint presentation that compares six characters (Holden, Phoebe, Ackley, Stradlater, Jane Gallagher, Allie) from *Catcher* with other fictional or real people. The presentation should be at least 13 slides – one title slide, one slide on each of the six characters and one slide on each of their doppelgangers.

Written Part: Each of the 12 slides about characters should have at least three bullet points explaining the comparison. You must submit the presentation either on a disk or thumbdrive or by e-mail. It may be shown to the class if time allows.

8. **Play Teacher**

Creative Part: Create a lesson plan (include any materials necessary) that teaches students about one or more themes of the play. The lesson plan must have a pre- and post-assessment, starter activity and a main activity. It should be timed so it would take up a 50-minute period. You will not have to actually teach the lesson to the class.

Written Part: The lesson plan itself should be written out and have stated learning goals.

9. **Make a Game**

Creative Part: Create a board game that follows Holden on his journey through New York. Begin with Pencey Prep and end with the carousel at the park. The game should be visually pleasing. Include the following:

- a) Game Cards: (20-30) which contain quotations from *Catcher* and story-related twists in game play.
- b) Game Pieces: (at least 4) representing various characters from the story
- c) Game Board: containing your original artwork relating to the game.

Written Part: Provide typed directions explaining the rules and object of the game.

10. **“Mrs. T, forget the creative junk, just give me an essay prompt!”**

Creative and Written Parts: Just write a regular ol’ 3-5 page essay discussing Holden’s response to the world around him. Use at least five direct quotes from the text. Typed, double-spaced, 12-point type, 1-inch margins. Mrs. Tomanka can help you with the topic/prompt.

Creative Part = 40 points Written Part = 30 points Daily Effort = 30 (10/day)